# Activity: B-tree Operations

## How do we insert 'ai'?

- Rules:
  - Prefer left rotate over right rotate over split / merge



• Insert into leaf and diagnose an overflow



• Only neighbor is at capacity, need to split



• The split results in another overflow



- The only neighbor is at capacity, therefore split
  - The parent is at capacity, has no neighbor, so we need to split.



• Final result



#### Problem

- Delete 'koi' from this tree
  - Rules: Use always the predecessor
  - Prefer left rotate over right rotate over merge



- Locate "koi", then the predecessor of "koi" and switch
- From "koi" go left and then always right



• The deletion does not lead to an underflow, so we have the final state of the 2-3 tree



#### Problem

Now use the successor to delete "eft" from the previous tree



• Now the delete gives an empty (underflowing) node



- There is only one neighbor, which is over minimum capacity, so we rotate
- "fox" goes up, "fly" goes down



• The result is a valid 2-3 tree



#### Problem

• Delete hog using the predecessor



• We find 'hog', then we locate the predecessor



- We switch and delete from the leaf
- The result is an empty node



- Because we cannot do a rotate, we need to do a merge
- A merge is easiest remembered as the inverse operation of the split
  - "gnu" goes down into the united node

• The resulting tree complies with all requirements and we are done



#### Problem

• Delete "eft"



• Identify "eft" and its successor



• Delete from the leaf — Find an underflow



• Use a left rotate



- To delete fox, first identify it and its predecessor
- However, it is already in a leaf, so we can just delete it without swapping



- The resulting underflow can not be solved with a rotate
- Need to merge



- The new parent now has an underflow
  - Need to merge again



- Again, the parent has an underflow
- No sibling for rotation, need to merge



• The root node has become empty and will be deleted

