Types Thomas Schwarz, SJ

Computer Organization

- Computers store and manipulate data
 - Just as we manipulate scribbles on paper if we calculate with paper and pencil
 - By experience:
 - Let the type of data determine how it is being stored
 - Example:
 - ASCII stores western language characters in 8 bits
 - Unicode stores symbols from all languages and usages in 32 bits
 - 16 b integers stored in 16 bits in early desktops

Types

- In order to manipulate data correctly, we need to know their type
- Fundamental types:
 - Integers: int
 - Floats: float
 - Strings: str
 - There is no special type for individual characters
- There are other types, such as complex, bytes
 - You can (and eventually should) construct your own types

Types

 If we have an expression, you can find its type by using the type() function

- Certain abstract values can be stored in different forms
 - E.g. π is approximately 3.141592653589793.
 - The right side can be a floating point number or a string
 - To obtain π , we import the math module
 - import math
 - Then we use math.pi

• Example continued

```
Python 3.10.1 (v3.10.1:2cd268a3a9, Dec 6 2
300.0.29.3)] on darwin
Type "help", "copyright", "credits" or "lic
import math
>>> math.pi
3.141592653589793
>>>
```

• Obviously, math.pi should be a float

```
>>> import math
>>> math.pi
3.141592653589793
>>> type(math.pi)
<class 'float'>
>>> |
```

- We can convert π to a string
 - Looks the same but is different under the hood

• We can convert a floating point number to an int using the int function

```
>>> int(45.0)
      45
>>> int(45.1)
      45
>>> int(-45.1)
      -45
```

- If the floating point does not correspond to an integer, than there is rounding to the nearest integer
 - down for positive and up for negative numbers

• We can create a float out of a string

• As well as an integer

• But the conversion can fail, resulting in a Value Error

```
>>> int('fourty five')
Traceback (most recent call last):
   File "<pyshell#5>", line 1, in <module>
        int('fourty five')
ValueError: invalid literal for int() with base 10: 'fourty five'
```

- Thus:
 - To convert to a floating point:
 - Use float
 - To convert to an integer:
 - Use int
 - To convert to a string:
 - Use str

- Some type conversions are automatic
 - If we use the print function:
 - Argument(s) are converted automatically to strings

- Resumen:
 - All data processed by a computer has a type
 - In Python, we can convert to different types