

# NumPy 2

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# NumPy Operations

- Numpy allows fast operations on array elements
- We can simply add, subtract, multiply or divide by a scalar

```
>>> vector = np.arange(20).reshape(4,5)
>>> vector
array([[ 0,  1,  2,  3,  4],
       [ 5,  6,  7,  8,  9],
       [10, 11, 12, 13, 14],
       [15, 16, 17, 18, 19]])
>>> vector += 1
>>> vector
array([[ 1,  2,  3,  4,  5],
       [ 6,  7,  8,  9, 10],
       [11, 12, 13, 14, 15],
       [16, 17, 18, 19, 20]])
```

# NumPy Operations

- Numpy also allows operations between arrays

```
>>> mat = np.random.normal(0,1,(4,5))
>>> mat
array([[ 0.04646031, -1.32970787,  1.16764921, -0.48342653,  0.42295389],
       [ 0.70547825,  1.51980589,  1.46902433, -0.46742839,  1.42472386],
       [ 0.78756679, -0.39975927,  1.24411043, -0.67336526, -0.92416835],
       [ 0.4708628 , -0.29419976, -0.58634161,  0.29038393, -0.78814955]])
>>> vector + mat
array([[ 1.04646031,  0.67029213,  4.16764921,  3.51657347,  5.42295389],
       [ 6.70547825,  8.51980589,  9.46902433,  8.53257161, 11.42472386],
       [11.78756679, 11.60024073, 14.24411043, 13.32663474, 14.07583165],
       [16.4708628 , 16.70580024, 17.41365839, 19.29038393, 19.21185045]])
```

# NumPy Operations

- What happens if there is an error?
  - Python would throw an exception, but not so NumPy
  - Example: Create two vectors, one with a zero

```
>>> vector = np.arange(5)
>>> vector2 = np.arange(2, 7)
```

- If we divide, we get a warning
- But the result exists, with an inf value for infinity

```
>>> vec = vector2/vector
Warning (from warnings module):
  File "<pyshell#11>", line 1
RuntimeWarning: divide by zero encountered in true_divide
>>> vec
array([          inf,  3.          ,  2.          ,  1.666666667,  1.5          ])
```

# NumPy Operations

- If we divide 0 by 0, we get an nan -- not a value

```
>>> vec=np.arange(4)
>>> vec
array([0, 1, 2, 3])
>>> vec/vec
```

```
Warning (from warnings module):
```

```
File "<pyshell#15>", line 1
```

```
RuntimeWarning: invalid value encountered in true_divide
```

```
array([nan, 1., 1., 1.])
```

# NumPy Operations

- There are rules for how to define operations with nan and inf, that make intuitive sense
  - IEEE Standard for Binary Floating-Point Arithmetic (IEEE 754)
- We can create inf directly by saying `np.inf`
  - Example: Infinity divided by infinity is not defined

```
>>> np.inf/np.inf  
nan
```

# NumPy:

## Universal Array Functions

- There is a plethora of functions that can be applied to a numpy array.
- These are much faster than the corresponding Python functions
- You can find a list in the numpy u-function manual
  - <https://docs.scipy.org/doc/numpy/reference/ufuncs.html>

# NumPy:

## Universal Array Functions

- There are universal functions around which the operations are wrapped
  - `np.add`, `np.subtract`, `np.negative`, `np.multiply`, `np.divide`, `np.floor_divide`, `np.power`, `np.mod`
- The absolute function is
  - `abs`
  - `np.absolute`



# NumPy:

## Universal Array Functions

- Trigonometric functions
  - `np.sin`, `np.cos`, `np.tan`, `np.arcsin`, `np.arccos`, `np.arctan`
- Exponents and logarithms
  - `np.log`, `np.log2` (base 2), `np.log10` (base 10)
  - `np.expm1` (more exact for small arguments)
  - `np.log1p` (more exact for small arguments)

# NumPy:

# Universal Array Functions

- Special u-functions:
  - In addition, the submodule `scipy.special` contains many more specialized functions

# NumPy:

## Universal Array Functions

- Avoid creating temporary arrays
  - If they are large, too much time spent on moving data
  - Specify the array using the 'out' parameter

```
>>> y = np.empty(10)
>>> x = np.arange(1,11)
>>> np.exp(x, out = y)
array([2.71828183e+00, 7.38905610e+00, 2.00855369e+01, 5.45981500e+01,
        1.48413159e+02, 4.03428793e+02, 1.09663316e+03, 2.98095799e+03,
        8.10308393e+03, 2.20264658e+04])
>>> y
array([2.71828183e+00, 7.38905610e+00, 2.00855369e+01, 5.45981500e+01,
        1.48413159e+02, 4.03428793e+02, 1.09663316e+03, 2.98095799e+03,
        8.10308393e+03, 2.20264658e+04])
```

# NumPy:

## Universal Array Functions

- Can use `np.min`, `np.max`, `sum`
- Use `np.argmin`, `np.argmax` to find the index of the maximum / minimum element
- Can use `np.mean`, `np.std`, `np.var`, `np.median`, `mp.percentile` to get statistics
  - Not the only way, see the `scipy` module

# NumPy: Broadcasting

- Operations can be also made between arrays of different sizes
  - Example 1: adding a scalar (zero-dimensional) to a vector

```
>>> x = np.full(5,1)
>>> x+1
array([2, 2, 2, 2, 2])
```

# NumPy: Broadcasting

- Adding a vector to a matrix:

- Create a matrix 

```
>>> matrix = np.arange(1,11).reshape((2,5))  
>>> matrix  
array([[ 1,  2,  3,  4,  5],  
       [ 6,  7,  8,  9, 10]])
```

- Create a vector 

```
>>> x = np.arange(1,6)  
>>> x  
array([1, 2, 3, 4, 5])
```

- Add them together: The vector has been broadcast to a 2 by 5 matrix by doubling the single row

```
>>> matrix+x  
array([[ 2,  4,  6,  8, 10],  
       [ 7,  9, 11, 13, 15]])
```

# NumPy: Broadcasting

- The broadcast rules: Expand a single coordinate in a dimension in one operand to the value in the other

`np.arange(3) + 5`

0	1	2
---	---	---

 + 

5	5	5
---	---	---

 = 

5	6	7
---	---	---

`np.arange(9).reshape((3,3)) + np.arange(3)`

0	1	2
3	4	5
6	7	8

 + 

0	1	2
0	1	2
0	1	2

 = 

0	2	4
3	5	6
0	8	10

`np.arange(3).reshape((3,1)) + np.arange(3)`

0	0	0
1	1	1
2	2	2

 + 

0	1	2
0	1	2
0	1	2

 = 

0	1	2
1	2	3
2	3	4

# NumPy: Broadcasting

- Rule 1: If the two arrays differ in their number of dimensions, the shape of the one with fewer dimensions is padded with ones on its leading side
- Rule 2: If the shape of two arrays does not match in any dimension, the array with shape equal to 1 in that dimension is stretched to match the other shape
- Rule 3: If in any dimensions the sizes disagree and neither is equal to 1, an error is raised



# Neat Example

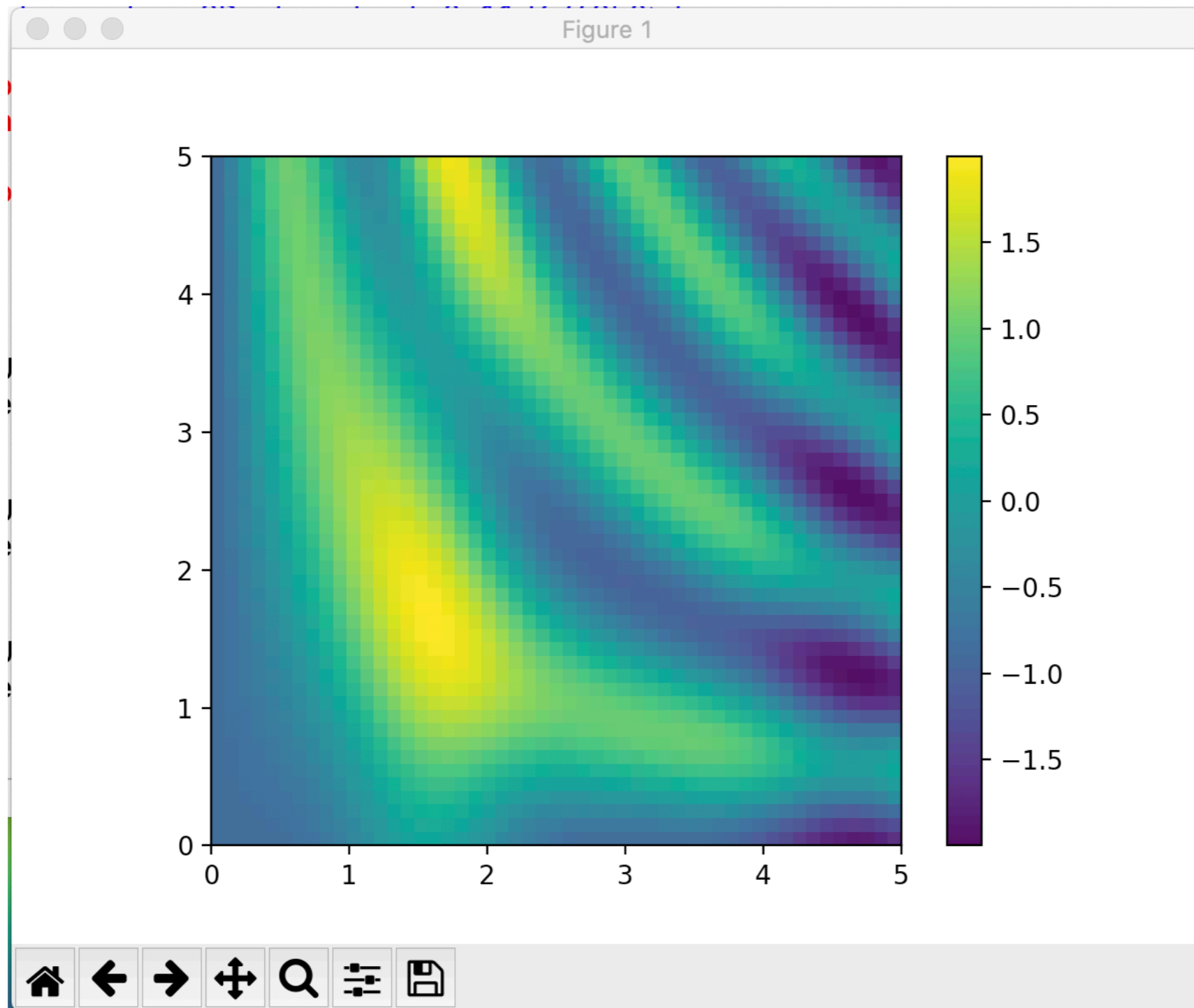
- We combine broadcasting with matplotlib
  - Using IDLE, we need to call the show function at the end.

# NumPy: Broadcasting

- Create a row and a column vector x and y
- Then use broadcasting to combine them for something two-dimensional
- This will get displayed

```
import matplotlib.pyplot as plt
def prob7():
    x = np.linspace(0, 5, 51)
    y = np.linspace(0, 5, 51).reshape(51, 1)
    z = np.sin(x)**5+np.cos(10+x*y)
    plt.imshow(z, origin='lower', extent=[0, 5, 0, 5],
               cmap='viridis')
    plt.colorbar()
    plt.show()
```

# NumPy: Broadcasting



# NumPy: Fancy Indexing

- Fancy indexing:
  - Use an array of indices in order to access a number of array elements at once

# NumPy: Fancy Indexing

- Example:

- Create matrix

```
>>> mat = np.random.randint(0,10,(3,5))
>>> mat
array([[3, 2, 3, 3, 0],
       [9, 5, 8, 3, 4],
       [7, 5, 2, 4, 6]])
```

- Fancy Indexing:

```
>>> mat[(1,2),(2,3)]
array([8, 4])
```

# NumPy: Fancy Indexing

- Application:
  - Creating a sample of a number of points
- Create a large random array representing data points

```
>>> mat = np.random.normal(100, 20, (200, 2))
```

- Select the x and y coordinates by slicing

```
>>> x=mat[:, 0]
```

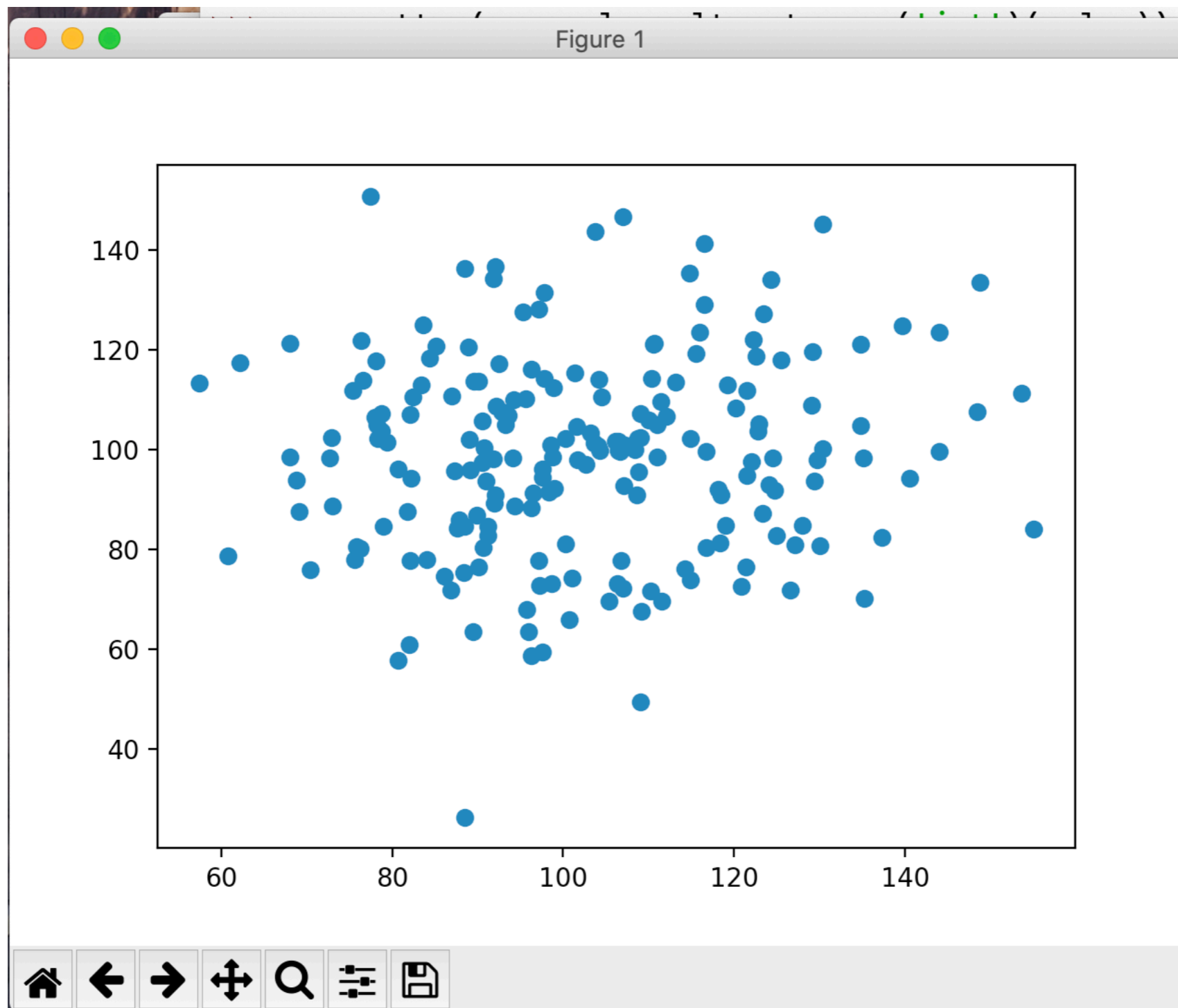
```
>>> y=mat[:, 1]
```

# NumPy: Fancy Indexing

- Create a matplotlib figure with a plot inside it

```
>>> fig = plt.figure()
>>> ax = fig.add_subplot(1,1,1)
>>> ax.scatter(x,y)
>>> plt.show()
```

# NumPy: Fancy Indexing





# NumPy: Fancy Indexing

- Create a list of potential indices

```
>>> indices = np.random.choice(np.arange(0,200,1),10)
>>> indices
array([ 32,  93, 172, 134,  90,  66, 109, 158, 188,
        30])
```

- Use fancy indexing to create the subset of points

```
>>> subset = mat[indices]
```

# NumPy: Fancy Indexing

